









Silent Heraldry


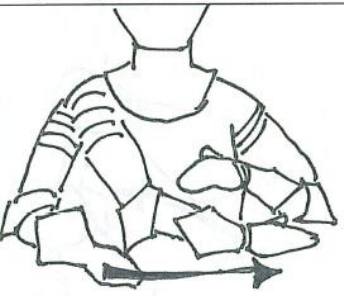

These signs were developed by Lord William Radulfus, a Deaf fighter from Calontir, and drawn by Maestra Suzanne de la Ferté

Calling Your Blows



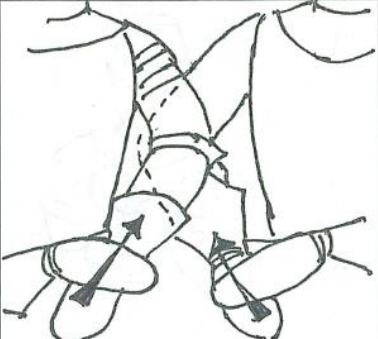
		
<p>* HOLD!: X (crossed arms) (hands/weapons on head) "DEAD MAN WALKING"</p>	<p>LIGHT: ("HOLD" palm out from chest – "light blow")</p>	<p>HARD: ("HOLD" hard hit on something)</p>
		
<p>GLANCING: (top of head – flat palm)</p>	<p>*GOOD: (fist – same as flat palm from mouth)</p>	<p>FAIR: (1. wiggle palm "fair hit") (2. two fists meeting)</p>

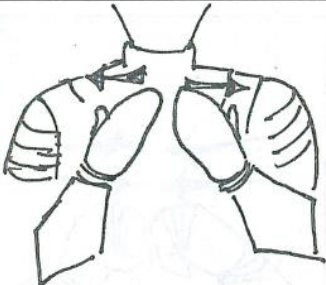
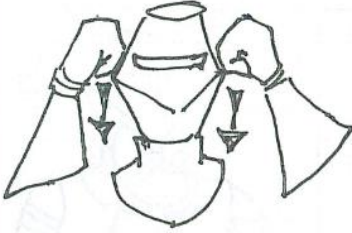



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HIT: (show where {whatever body area} hit – “Good Hit, “Bad Hit”)	FOLLOW THROUGH: (straight side palm forward under opposite arm)	BAD: (hand at lips, then thrown down)

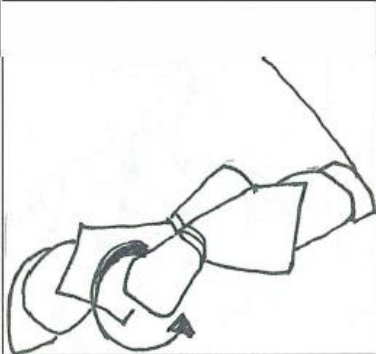
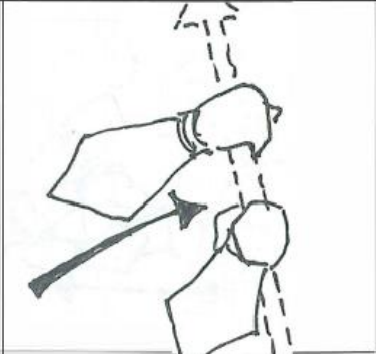
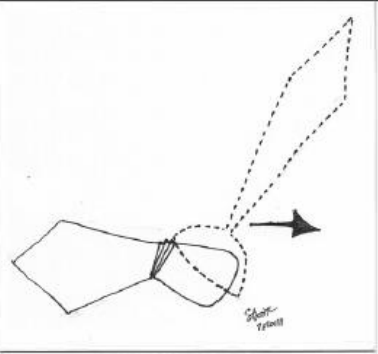
Weapons / Equipment

		
ARCHER: (one arm out, other arm pull back)	AXE: (same as flag – no waving)	GAUNTLETS: (slide palm over back of each hand)

		
GORGET: (two hands – “measure strip” neck)	HELM/HELMET: (two hands both sides pull down – head)	MACE: (fist held up – stiff)



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SHIELD: (one hand circle on opposite arm)	SPEAR: (two hands thrusting forward)	SWORD: (one hand thrusting forward)

Extra

		
WATER: (cup motion – drink)	DRINK: (mimic holding glass to mouth and drinking)	EAT: (mimic putting food in mouth)

If you have questions about developing more fighter signs, please contact Lord William at Goodhand@calontir.org or chrissir55117@hotmail.com. William Reinig is also available on Facebook.

If you are interested in having the signs drawn up and added to this document, please contact me, Maestra Suzanne de la Ferté at sca.societysilentherald@gmail.com or SuzanneBooth@gmail.com.